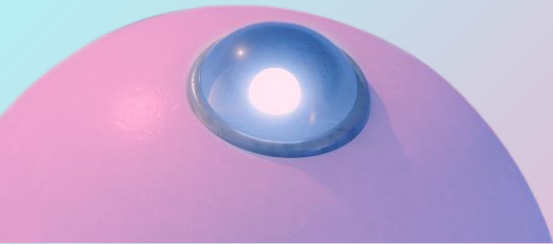


# PDU

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# 01 Defined (PDU)

PDU “Protocol Data Unit”.

A PDU is a set of information that is added or removed by the layers of the communication models and transferred over a network.

It describes the different types of data that are transferred between the layers.

PDU typically include “envelope information” in the form of headers and trailers.

Describe the PDU at each layer of the model.

## 1. Physical Layer

The PDU in the physical layer is known as Bits.

Sender's end: Bits to Signals

Receiver's end: Signals to Bits

## 2. Data link Layer

Data Link layer PDUs are called frames.

It manages the transmission of data within the same LAN, and controls the base of data transmission .



### **3. Network Layer**

The PDU is called a packet.

It uses logical addressing (IP) to determine how to send PDUs over different networks. And it forwards individual PDUs over multiple routes.

### **4. Transport Layer**

The PDUs are called segments (if TCP) or datagram (if UDP).

This layer ensures reliable transmission of PDUs.

It includes error detection (checksum trailer).

It also handles segmentation, reassembly and fragmentation.



## 5. **Session Layer**

At this layer, PDUs are known as Session PDUs or SPDUs.

It's responsible for managing the session to allow the exchange of messages or PDUs.

## 6. **Presentation Layer**

At this layer, PDUs are called Presentation PDUs.

Special data-handling functions such as:

- Data encryption / decryption.
- Data compression / or expansion.

## 7. **Application Layer**

At this layer, PDUs are called Application PDUs.

The Application layer defines an interface that applications can use to request network services.

# **Explain data encapsulation and De encapsulation**

## **Data Encapsulation**

When a sender's data travels down the stack of layers, each layer adds a header, and sometimes a trailer, to the data.

This packaging of data is called data encapsulation.

## **Data de-encapsulation**

The process is reversed at the receiving end.

Layers start removing these headers and trailers while data traveling up the stack. And the data is restored to its original form.

**THANKS!**

**Any questions ?**